

# Inder 12 Spring Training Sessions





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#### 2012 - U12 - Spring Lesson Plan



Module: 1 - Week One **Topic: Dribbling and Turning** Objective: To improve the ability of the player to turn when dribbling the ball

Objective: To improve the ability of the player to turn when dribbling the ball		
Technical Warm up	Organization	Coaching Pts.
www.sports-graphcs.com	6 Surfaces:  Divide the team into 4 groups of 3 or 4 players.  Place each group in a 6x6 grid. The players will perform the following ball touches with one foot:  ○ Outside of the foot touch ○ Inside of the foot touch ○ Push with instep ○ Stop with sole ○ Push with the toe  Heel the ball back and turn.  After the turn, the player should do it with the other foot. After a while, put the players in each square to compete.  Time: 10 minutes	<ul> <li>Players should start slow and increase the speed as they go</li> <li>Touches should be soft but able to move the ball</li> <li>Keep the soccer ball close and under control</li> <li>Dribbling</li> <li>Keep the ball close</li> <li>Use all surfaces of the foot <ul> <li>Inside/Outside</li> <li>Laces (Instep)</li> <li>Bottom (Sole) and Heel</li> </ul> </li> <li>Keep your head up and use peripheral vision</li> <li>Change of direction and speed</li> </ul>
Activity 2	Organization	Coaching Pts.
www.sporte-graphics.com	The Running Maze All players in a determined area standing by a cone. At the command of the coaches, the players will go around (running with the ball) as many cones as they can. Coach will prompt players to change direction at the cone:  • With the inside of the foot (Cutting)  • With the outside of the foot (Hooks)  • Dragging the ball back (Facing and Away)  • With the forward part of the sole  • Double Cuts & Hooks  Add defenders to introduce Shielding	<ul> <li>Running with the ball</li> <li>Push the ball forward with the instep (Laces and outside of the foot)</li> <li>Each touch of the ball should push it a few steps ahead of the dribbler</li> <li>Keep a natural running stride</li> <li>The head is up and the eyes scan the field</li> <li>Use the appropriate surface for the appropriate turn</li> <li>Players must accelerate after turn</li> <li>Turn should be performed with right and left foot</li> <li>Time: 15 minutes</li> </ul>
Activity 3	Organization	Coaching Pts.
www.sports-graphics.com	In a 15x20 yard grid divided into two boxes of 15x10 yards each with goals on one side, the coach will serve the ball to the red team. The white team will be defending. In order to score, the red team needs to perform a turn in the second box. After the turn, the player can score in any of the goals. If the defending team gets the ball they can score after performing a turn. After all the red team players have gone switch. Teams keep score.	<ul> <li>Use the front of the foot – laces, to push the ball in front</li> <li>When confronted by a defender, make a decision to either dribble or turn</li> <li>The head is up and the eyes scan the field</li> <li>Protect the ball from the defender</li> <li>When and how to turn</li> <li>Transition</li> </ul> Time: 20 minutes
Game	Organization	Coaching Pts.
5v5, 6v6 or 7v7	Play with goalkeeper and a formation:  • 5v5: Gk-3-1 v Gk-2-2  • 6v6: Gk-3-2 v Gk-2-1-2  • 7v7: Gk-3-2-1 v Gk-2-3-1	Re-enforce all the coaching points from all the activities  Time: 20 minutes
Cool Down	Activities to reduce heart rate, static stretching &	& review session. <b>Time: 5-10 Minutes</b>





Module: 1 – Week Two

Objective: To improve the player ability to pass and receive ground balls

Technical Warm up		Coaching Pts.
	ep, stop with sole, push with the toe, heel the ball	Keep the soccer ball close and under
	aces, Sole, Toe, Heel"! Speak to the ball.	control
Activity 1	Organization	Coaching Pts.
	Dutch Square:	Passing:
	Half of the players on the inside of the square	• Toe up (inside) or down & turned in
<b>1</b>	(with soccer balls), half on the outside. The	(outside)
R.	insiders will pass the soccer ball to the	• Placement of non-kicking foot and
	outsiders. The outsiders will pass the ball back	good balance
	with one or two touches to the insiders. The	Surface of the ball to strike
	insiders will receive the soccer ball and look	Receiving:
	for another outsider to pass to. After a few	• Keep feet moving before ball arrives
	minutes, switch insiders with outsiders.	and go to it
🍊 🐧 🐧	<b>Coach:</b> have players pass and receive with the	Keep ankle of receiving foot locked
Ž 2 X	right and left foot.	and body behind ball
	Procedure:	• Eye on ball at instant of reception
,00	1. Pass and Rec. 2 touches	Coach have the players
	2. Pass and Rec: Rec-left, pass-right and	• Talk and ask for the pass
	Rec-right, pass-left	• Signal that he/she want the pass
	3.Rec, Turn dribble and Pass	Check to or away from the pass
www.sports-graphics.com	Time: 15 minutes	• Get in good supporting distance and
		angles
Activity 2	Organization	Coaching Pts.
**************************************	3v3+4 to Back-Back Goals:	• Tech of Passing and Receiving
	Two teams try to score by passing the ball	• Possess the ball to look for an
	through the cones (Red team: red cones, Blue	opportunity to pass the ball between
	team: blue cones). The Bumper players are neutral and they have 2 touches. No goals can	the cones
	be score by passing the soccer ball between	• Players in good supporting positions
	two cones of different colors.	• Decision making: safety versus risk
*	You can also play this game without the	• Communication
	+4 players	Good team shape
<u> </u>		
www.sports-graphics.com	<b>Notice:</b> No defenders can be inside the cones	Time: 20 minutes
Activity 3	Organization	Coaching Pts.
	<u>3v3 +1:</u>	• Soft 1 <sup>st</sup> touch receiving into space,
	In a defined area two teams of 3 players, with	away from pressure
	with a neutral player who plays for the team	Proper weight, accuracy and timing
	in possession of the soccer ball will play to	of passes
	score by passing through the cones.	Possession vs. Penetration
		Proper angle and distance of
		support off the ball
		Communication between
the state of		players
4 / 4		Times 20 minutes
www.sports-graphics.com	Organization	Time: 20 minutes
Game	Organization Play with goalkeeper and a formation:	Coaching Pts.
5v5, 6v6 or 7v7	•5v5: Gk-3-1 v Gk-2-2	Reinforce all the coaching points
	• 6v6: Gk-3-2 v Gk-2-1-2	from all the activities
	• 7v7: Gk-3-1-2 v Gk-2-3-1	Time: 20 minutes
COOL DOWN		raviaw cassion Time 5 10 Minutes
<b>COOL DOWN</b> Activities to reduce heart rate, static stretching & review session. <b>Time: 5-10 Minu</b>		x ieview session. Time: 3-10 iviniutes





Module: 1 – Week Three Topic: <u>Goalkeeping – Shot Stopping</u>
Objective: To improve the Goalkeeper's ability to anticipate, get into good position to stop shots at goal

Ta	shaical Marm un	Conching Dto
Technical Warm up  6 Surfaces: Outside, inside, push with instep, stop with sole, push with the toe, heel the ball		Coaching Pts.  Keep the soccer ball close and under
	aces, Sole, Toe, Heel"! Speak to the ball.	control
Activity 1	Organization	Coaching Pts.
	Goalkeeper Technical Box: Divide the players into two teams (Red and Blue). Each group has two soccer balls. The players and GK's will be inside one half of the field, passing and moving freely. GK's will call for the ball. Coach: Start with A. GK passing and receiving with their feet B. GK collecting balls on the ground. All	<ul> <li>Make sure that all passing &amp; receiving, catching and distribution techniques are clean</li> <li>GK must communicate with field players</li> </ul>
www.sports-graphics.com	passes are low C. GK collect medium height and high balls. All passes are from a distance.	Time: 15 minutes
Activity 2	Organization	Coaching Pts.
www.sports-graphics.com	4 Corner Shooting: Two equal teams playing 2v2 with GK's. The remaining players start at corners behind their own goal. Coach begins the play from the sideline by serving a ball to player in any corner. Players try to score on their opponent's goal. Play continues until ball is out of bounds or a goal is scored. Players return to their corners. Keepers stay on.	<ul> <li>Coaches should position behind the GK's</li> <li>Proper Starting position</li> <li>Cut down the angle of the shooter and get set as he/she prepares to shoot</li> <li>Communicate with defenders to prevent the shot</li> </ul> Time: 20 minutes
Activity 3	Organization	Coaching Pts.
www.sports-graphics.com	GK's+3v3+1: Two teams with three players each plus a neutral player will try to create as many shooting opportunities and score goals. The neutral player plays with the team in possession.	<ul> <li>Coaches should position behind the GK's</li> <li>Command their box</li> <li>Communicate with defenders</li> <li>GK in corners and free kicks         <ul> <li>Organize defenders quickly</li> <li>Be commanding</li> <li>Maintain vision of the ball</li> </ul> </li> <li>Time: 20 minutes</li> </ul>
Game	Organization	Coaching Pts.
5v5, 6v6 or 7v7	Play with goalkeeper and a formation:  • 5v5: Gk-3-1 v Gk-2-2  • 6v6: Gk-3-2 v Gk-2-1-2  • 7v7: Gk-3-1-2 v Gk-2-3-1	Re-enforce all the coaching points from all the activities Time: 20 minutes
COOL DOWN	Activities to reduce heart rate, static stretching &	& review session. Time: 5-10 Minutes





Module: 1 – Week Four Topic: <u>Defending – Pressing the Ball</u>
Objective: To improve the player's ability on when and how to press the ball

Objective: To improve the player's ability on when and how to press the ball			
	echnical Warm up	Coaching Pts.	
ball back, push with the Toe, Heel the ba	p) to push the ball away, Bottom (Sole) to drag the ll back to turn "Outside, Inside, Laces, Sole, Toe, Speak to the ball.	Keep the soccer ball close and under control	
Activity 1	Organization	Coaching Pts.	
www.sporti-graphics.com	The server will pass the soccer ball to the attacker and the defender will press the ball. The receiver will dribble the ball and the defenders will back up keeping a good defending posture  Time: 10 minutes	<ul> <li>Speed of approach- Approach fastarrive slow</li> <li>Angle of approach-We want to direct the player one way on the field, take away option of advancing forward</li> <li>Body shape-knees bent, on balls of your feet, one foot slightly angled in front of other foot</li> </ul>	
Activity 2	Organization		
When appriles a state in the state of the st	2A 1v1 Defending to small goals: As soon the server passes the soccer ball the defender will press the attacker. Score by passing or dribbling through the goal. Focus on speed and angle of approach body position etc. If defender wins the ball he/she can score (Transition).  Time: 10 minutes	Pressing Defender:  • Concentrate on the 5 D's of Defending:  ○ Close the attacker Down  ○ Slow Down  ○ Get Down  ○ Stay Down  ○ Decide & Destroy	
Attacking Goal  Defending Goal  Defending Goal	The server will serve to the attacker and as soon as the soccer ball is served, the defender needs to get in between the ball and the goal to cut the path of the attacker with good speed and angle of approach. If defender wins the ball he/she can score (Transition).  Time: 10 minutes	<ul> <li>Important to delay progress of the opponent by jockeying the attacker with the ball</li> <li>Read attackers 1<sup>st</sup> touch and weather their head is up or down make a decision to tackle or delay</li> <li>Immediate pressure on the ball</li> </ul>	
Activity 3	Organization	Patience; do not over commit	
www.sports-graphica.com	2v2 Defending: In groups of 8-12 players per grid, half of the players will position on one end line and the other half on the other end line Then one of the players or the coach will pass the ball to one team while the other team will defend and try to keep attacker from scoring. If defender wins the ball, he/she can score (Transition).  Coach: Concentrate on the pressing defender  Time: 15 minutes	<ul> <li>Block Tackle</li> <li>Poke Tackle</li> <li>Recognizing when and how to pressure the ball</li> </ul>	
Game	Organization	Coaching Pts.	
4v4, 5v5, or 6v6	Play with goalkeeper and a formation:  • 4v4: 3-1 v 2v2 (no Goalkeeper)  • 5v5: Gk-3-1 v Gk-2-2  • 6v6: Gk-3-2 v Gk-2-1-2	Reinforce all the coaching points from all the activities  Time: 20 minutes	
COOL DOWN	Activities to reduce heart rate, static stretching	& review session. <b>Time: 5-10 Minutes</b>	





Module: 1 – Week Five Topic: Shooting
Objective: To improve the player's ability to strike the ball at goal

Technical Warm up		Coaching Pts.
	p) to push the ball away, Bottom (Sole) to drag the	Keep the soccer ball close and under
	Il back to turn "Outside, Inside, Laces, Sole, Toe, Speak to the ball.	control
Activity 1	Organization	Coaching Pts.
<b>a</b>	Beat the Goalkeeper:	Against a Goalkeeper
	Set up two cone goals in the middle of the	• Keep the shot low
, at the state of	field with Goalkeepers as shown. The GK	• Try to hit the area near the
	will only change when the shooter scores by	cones
	putting the ball through the cones. After	<ul><li>Use instep for power or inside</li></ul>
	every shot the GK will turn around and try to	of the foot to place the ball
	stop/save the shot from his opponent. If the	=
	GK catches the ball, the GK must throw it	• Surface of the ball and the Foot to use
	back. If the GK produces a rebound the	
	shooter has a second opportunity to score.	• Finish rebounds
www.sports-graphics.com		Time: 15 minutes
Activity 2	Organization	Coaching Pts.
ń V	4 Corner Shooting:	• Proper technique and body
	Two equal teams playing 2v2 with GK's.	control
	The remaining players start at corners behind	• Placement vs. power
	their own goal. Coach begins the play from	<ul> <li>Quality preparation touch</li> </ul>
<b>%</b>	the sideline by serving a ball to player in any	• Proper selection of contact
	corner. Players try to score on their opponent's goal. Play continues until ball is	surface
	out of bounds or a goal is scored. Players	• Timing and shape of attacking
	return to their corners. Keepers stay on.	runs • Creativity and deception
		Combination Play
www.sports-graphics.com		Time: 20 minutes
Activity 3	Organization	Coaching Pts.
	<u>3v3+1+GK's</u>	• Proper technique and body
	Two teams with two players each plus a	control
	neutral player will try to create as many	• Placement vs. power
	shooting opportunities and score goals.	• Quality preparation touch
	The neutral player plays with the team in	• Proper selection of contact
	possession.	surface
		• Timing and shape of attacking
		runs
/   M		<ul><li> Creativity and deception</li><li> Rebounding</li></ul>
www.sports-graphics.com		Time: 20 minutes
Game	Organization	Coaching Pts.
	Play with goalkeeper and a formation:	Reinforce all the coaching points
4v4, 5v5, or 6v6	• 4v4: 3-1 v 2v2 (no Goalkeeper)	from all the activities
11 1, 515, 51 646	•5v5: Gk-3-1 v Gk-2-2	Time: 20 minutes
6001 5000	• 6v6: Gk-3-2 v Gk-2-1-2	
COOL DOWN	Activities to reduce heart rate, static stretching & review session. Time: 5-10 Minutes	





#### Module 2 - Week Six

**COOL DOWN** 

Minutes

Topic: <u>Dribbling to Beat an Opponent</u>

**Objective:** To improve player's confidence, their dribbling ability and the recognition of when to take opponents on

to take opponents on		
Te	Coaching Pts.	
6 Surfaces: Outside, Inside, Laces (Instep) to push the ball away, Bottom (Sole) to ball back, push with the Toe, Heel the ball back to turn "Outside, Inside, Laces, Heel"! Speak to the ball.		Keep the soccer ball close and under control
Activity 1	Organization	Coaching Pts.
Activity 2	Diamond Dribbling: Have one diamond per four players and a player per yellow cone. The players dribble the soccer ball to the orange cone and they perform the move and go to the next cone Players will call their arrival by saying: First! - Second! When players arrive at their beginning cone they must go the other way. Select and group the best players at each diamond and make them compete The moves are:  Circle and take, Circle, circle and take Fake and take, Fake , fake and take Bish-bash Drag-back and take Time: 15 minutes  Organization  4 Corner Dribbling to End Zones: In 20x25 yard grid with an end zone at each end, players of the same team are placed by the corner cones of the End Zone they are defending. Half of the team is in a line at one cone and the other half at the other cone. The coach is standing outside the middle with all the balls. The game starts when the coach serves the ball into the field. The game is over when one team scores by dribbling the ball into the end zone. If the ball	<ul> <li>Dribbling</li> <li>Use all surfaces of the foot</li> <li>Keep your head up and use peripheral vision</li> <li>Keep the ball close to you under control</li> <li>Use the outside of the foot or laces when dribbling and the furthest foot from the defender</li> <li>Encourage players to be creative with the ball at their fee</li> <li>Execute a feint to unbalance the defender and dribble past him/her with a burst of speed</li> <li>Use the outside of the foot or laces when dribbling for speed with furthest foot from the defender</li> <li>Encourage players to be creative with the ball at their feet</li> </ul>
- Ti	goes out of bounds, the players need to get out of	
Activity 3	the field quickly and get back in line.  Organization	Coaching Pts.
Activity 5	3v3 to End Zones:	
	Two teams play in a defined space with each team attacking an end-zone defended by the opponent. Teams score points when a player dribbles into the End-Zone.  Coach: Encourage players to recognize opportunities to burst into space under control.	<ul> <li>Work together to score</li> <li>Verbal &amp; visual communication</li> <li>Use support players to make attacking decisions</li> <li>Encourage players to be creative and take risks near the end zone.</li> </ul>
www.sports-graphics.com		Time: 20 minutes
Game	Organization	Coaching Pts.
4v4, 5v5, or 6v6	Play with goalkeeper and a formation:  • 4v4: 3-1 v 2v2 (no Goalkeeper)  • 5v5: Gk-3-1 v Gk-2-2  • 6v6: Gk-3-2 v Gk-2-1-2	Re-enforce all the coaching points from all the activities  Time: 20 minutes

Activities to reduce heart rate, static stretching & review session. Time: 5-10





## Module: 2 – Week Seven Topic: <u>Passing and Receiving</u> Objective: To improve the players' ability to know where and how to possess the soccer ball and to recognize when opportunities open up for the attack

Technical Warm up  6 Surfaces: Outside, Inside, Laces (Instep) to push the ball away, Bottom (Sole) to drag the		Coaching Pts.
	p) to push the ball away, Bottom (Sole) to drag the ill back to turn "Outside, Inside, Laces, Sole, Toe,	Keep the soccer ball close and under control
	Speak to the ball.	Control
Activity 1	Organization	Coaching Pts.
7.totivity 1	Pass and Move:	Passing:
<b>*</b>	Split players into groups of 2,3 or 4	• Toe up (inside) or down & turned
A 9	(color-coded). Each group has a ball,	in (outside)
		<ul> <li>Placement of non-kicking foot and</li> </ul>
		good balance
	groups are in the same grid playing	• Surface of the Foot and Surface of
	through each other. (30x40 yard grid)	the Ball to strike
		Receiving:
<u> </u>	(F) 1.7 · ·	• Keep feet moving before ball
www.sports-graphics.com	Time: 15 minutes	arrives and go to it
Activity 2	Organization	• Keep ankle of receiving foot
	4v2 Knock the Ball:	locked and body behind ball
<b>↑</b>	In an area, players in possession of the	• Eye on ball at instant of reception
	ball will try to knock the ball down for a	
	point. If the defenders intercept the ball,	Coach: Have the players
	or tackles it and gains possession, then	• Talk and ask for the pass
	the player who lost the ball goes in the	• Signal that he/she wants the pass
8	middle.	• Check to or away from the pass
		• Get in good supporting distance
	<b>Coach:</b> You can play this game with a	and angles
	4v1.	Group Passing
/ " " " " " " " " " " " " " " " " " " "		<ul> <li>Supportive body position</li> </ul>
		• Players in good supporting
<u> </u>		positions. Options close and far
www.sports-graphics.com	Time: 20 minutes	Speed of play
Activity 3	Organization	Coaching Pts.
	3v3 or 4v4 to Four Small Goals:	• Possess the ball to look for an
Â	In a determined area with two small 1.5	opportunity to score
	yard cone goals on each of the end lines,	• Players in good supporting
	near each corner. Each team defends and	positions
	attacks two goals.	• Decision making: safety versus
		risk
		Communication
*\$		Good team shape
		1
www.sports-graphics.com		Time: 20 minutes
Game	Organization	Coaching Pts.
	Play with goalkeeper and a formation:	Reinforce all the coaching points
4v4, 5v5, or 6v6	• 4v4: 3-1 v 2v2 (no Goalkeeper)	from all the activities
,,	•5v5: Gk-3-1 v Gk-2-2	Time: 20 minutes
	• 6v6: Gk-3-2 v Gk-2-1-2	
COOL DOWN	Activities to reduce heart rate, static stretching	& review session. Time: 5-10 Minutes





Module: 2 – Week Eight Topic: <u>Goalkeeping – Dealing with Breakaways</u>

Objective: To improve the proper technique and decision making of goalkeepers when confronting an attacker in a 1v1 situation

	echnical Warm up	Coaching Pts.
	step, stop with sole, push with the toe, heel the ball	Keep the soccer ball close and under
	Laces, Sole, Toe, Heel''! Speak to the ball.	Conching Ptc
Activity 1	Organization	Coaching Pts.
	Breakaway Goalie Warm up:  GK are standing in a cone goal in a 12x24 yard grid. Dribblers are at each end.  The GK will roll the soccer ball to the dribbler that is 12 yards away. As the ball is traveling, the GK will close down the space and set his/her feet before the dribbler decides to release the shot/pass into the goal. The GK will then step and attack the ball hands first for a save.  Coach: Concentrate on the proper GK	<ul> <li>Coach should position behind the GK</li> <li>Crouching Position         <ul> <li>arms down with hands touching the ground</li> <li>palms facing forward</li> <li>bend knees</li> <li>head and upper body forward</li> </ul> </li> <li>GK should explode to the ball</li> </ul>
www.sports-graphics.com	technique  Time: 15 minutes	with hands and upper body so
Small Sided Game	Organization	they go in strong
Sinan Sided Gaine	Game Situation Breakaway:	• Hands should be in a W shape,
THEE WAY Sports-graphics.com	A 40x50 yard grid is divided in three zones. Goal zones: 15 yards long by 40 yards wide with goals and GK's, and the middle zone 20 yards long by 40 yards wide. Two teams and all players with a ball. Number the players from 1-5. Each team will attack a goal. When the coach calls the number, the players with that number will try to score by dribbling out of the central zone and beating the GK.  Version 2: Assign a couple of defenders to chase down the attackers.  Time: 20 minutes	extended away from the body with elbows slightly bent and the nose behind the hands to protect the face  GK should go to the ground sideways to create a barrier behind the ball  Stay low. Do not stand up! Get closer to the ground and closer to the attacker  Approach the attacker at
Exp. Small Sided Game	Organization	controlled speed
www.sports-graphics.com	5v5 Breakaway Game: Two teams will play to produce a breakaway by a through pass to the goal zones or dribbling out of the central zone inside a 20x40 yard central zone of a 40x50 yard grid. Once the player is inside the goal zone, he/she can beat the goalkeeper with a shot or dribbling by him/her. GK must come out to try to stop the attacker from scoring.  Time: 20 minutes	<ul> <li>GK tries to force attacker to go around him/her. This way GK can try to win the soccer ball</li> <li>GK should be off the goal line to engage the attacker as far away as possible</li> </ul>
Game	Organization	Coaching Pts.
4v4, 5v5, or 6v6	Play with goalkeeper and a formation:  • 4v4: 3-1 v 2v2 (no Goalkeeper)  • 5v5: Gk-3-1 v Gk-2-2  • 6v6: Gk-3-2 v Gk-2-1-2	Reinforce all the coaching points from all the activities  Time: 20 minutes
COOL DOWN	Activities to reduce heart rate, static stretching	& review session. Time: 5-10 Minutes





**Topic: Shooting** 

Module: 2 – Week Nine

Objective: To improve the player's ability to strike the ball at goal

Objective: To improve the player's ability to strike the ball at goal		
Technical Warm up		Coaching Pts.
	ep) to push the ball away, Bottom (Sole) to drag the	Keep the soccer ball close and under
	Ill back to turn "Outside, Inside, Laces, Sole, Toe, Speak to the ball.	control
Activity 1	Organization	Coaching Pts.
	Pair Passing & Striking: Split 18 players into two groups (color-coded). In pairs with a ball, passing and moving in the grid. Each pair finds an opportunity to time a light strike at the GK.	<ul> <li>Body position and balance. Eye on the ball at moment of contact</li> <li>Strike ball with ankle locked and hard bone on top of foot for quick/power or with the inside of the foot for accuracy and</li> </ul>
	Coach: Stress recognizing opportunities, timing of passes and preparing the ball to strike on target  Light Shooting; call GK's Name  Add Bumpers to Combine with  Bumpers start chipping or crossing balls  Time: 15 minutes	placement  Non-kicking foot directed at target  Strike the center of the ball and follow through towards target landing on shooting foot  1st touch – Directional – Preparation touch to release the shoot/pass
Activity 2	Organization	_
	2v2+1 or 3v3+1 Plus GK's: In a defined area place two regulation size goals centrally on each end line. Play a game awarding 2 points for any goals scored from a long distance shot. Award 1 point for goals scored within 12 yards. The neutral player (+1 Player) plays with the team in possession.	<ul> <li>Quality of preparation touch</li> <li>Proper selection of contact surface (Instep, Inside, outside, poke)</li> <li>Follow the shot and finish rebound</li> </ul>
www.sports-graphics.com	Time: 20 minutes	
Activity 3	Organization	Coaching Pts.
	4v4 or 3v3 with 4 Targets and GK's: Two groups of 4 players are trying to score goals after receiving a ball from the target players. Coach: start the game by the players connecting with the targets to score. After a while allow the players to make the decision to use them or not. Switch targets and field players every so often.	<ul> <li>All of the above</li> <li>Shooting technique</li> <li>Encourage finding the goal as quickly as possible</li> <li>Stress that first look is always to penetrate</li> </ul>
www.sports-graphics.com	Overnination	Time: 20 minutes
Game	Organization Play with goalkeeper and a formation:	Coaching Pts.
4v4, 5v5, or 6v6	• 4v4: 3-1 v 2v2 (no Goalkeeper) • 5v5: Gk-3-1 v Gk-2-2 • 6v6: Gk-3-2 v Gk-2-1-2	Reinforce all the coaching points from all the activities  Time: 20 minutes
COOL DOWN Activities to reduce heart rate, static stretching & review session. Time: 5-10 Mi		& review session. Time: 5-10 Minutes





Module: 2 – Week Ten

Topic: <u>Defending – Working Together</u>

Objective: To teach the players how to work together to regain the hall for their teach

Objective: To teach the players how to work together to regain the ball for their team		
	Technical Warm up	
ball back, push with the Toe, Heel the ba	p) to push the ball away, Bottom (Sole) to drag the all back to turn "Outside, Inside, Laces, Sole, Toe, Speak to the ball.	Keep the soccer ball close and under control
Activity 1	Organization	Coaching Pts.
	Footwork Review & 1v1 Defending: The receiver will dribble the ball and the defenders will back up keeping a good	<ul><li>Pressing Defender:</li><li>Concentrate on the 5 D's of Defending:</li></ul>
	defending posture.  After several repetitions, play 1v1 - As soon as the server passes the soccer ball the defender will press the attacker.  Score by passing or dribbling through the	<ul> <li>Close the attacker Down, Slow</li> <li>Down, Get Down, Stay</li> <li>Down and Decide &amp;</li> <li>Destroy</li> </ul>
www.aports-graphics.com	goal. Focus on speed and angle of approach, body position etc. If defender wins the ball he/she can score (Transition).  Time: 10 minutes	<ul> <li>Covering Defender</li> <li>Should close space quickly         <ul> <li>Supporting distance close enough to close passing lanes</li> <li>Provide pressure when the 1<sup>st</sup></li> </ul> </li> </ul>
Activity 2	Organization	defender is beaten
www.soorts-oranhics.com	1v2 Defending: In a defined area, two players will defend one attacker. If the defenders get the ball then the attacker needs to defend the two attackers. The defenders will pass the ball to the dribbler and the closest defender will press the ball.  Time: 15 minutes	<ul> <li>Body position to keep attackers in view</li> <li>Ready to switch from 2<sup>nd</sup> defender to 1<sup>st</sup> defender</li> <li>What to say to the pressing defender: <ul> <li>"Stand them up"</li> <li>"Force Inside"</li> <li>"Force Outside"</li> <li>"Tackle!!"</li> <li>"Switch" (switch roles)</li> </ul> </li> </ul>
Activity 3	Organization	Coaching Pts.
www.sports-graphics.com	2v2 Defending: In groups of 8-12 players per grid, half of the players will position on the blue cones (Defenders) the other half will position on either side of the small goal (Attackers). The defender will pass the ball to one of the attackers and try to keep him/her from scoring, applying the principles of pressure and cover.  Coach: Concentrate on the covering defender	<ul> <li>Speed and angle of approach</li> <li>Pressing defender forces head down of attacker</li> <li>Covering defender is positioned about on the shoulder and behind pressure</li> <li>Patience; do not over-commit</li> <li>Good communication to facilitate role switching while defending</li> <li>Time: 20 minutes</li> </ul>
Game	Organization	Coaching Pts.
4v4, 5v5, or 6v6	Play with goalkeeper and a formation:  • 4v4: 3-1 v 2v2 (no Goalkeeper)  • 5v5: Gk-3-1 v Gk-2-2  • 6v6: Gk-3-2 v Gk-2-1-2	Re-enforce all the coaching points from all the activities  Time: 20 minutes
COOL DOWN	Activities to reduce heart rate, static stretching	& review session. Time: 5-10 Minutes